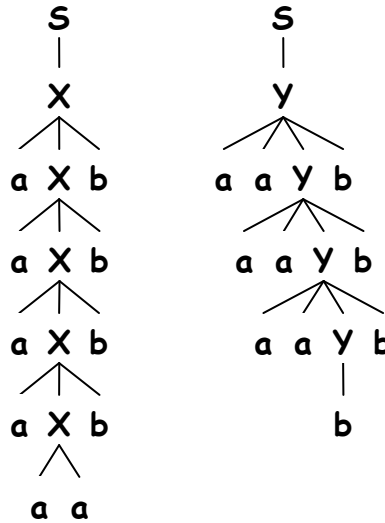


- Show that this grammar is ambiguous by drawing two parse trees that generate the same string.

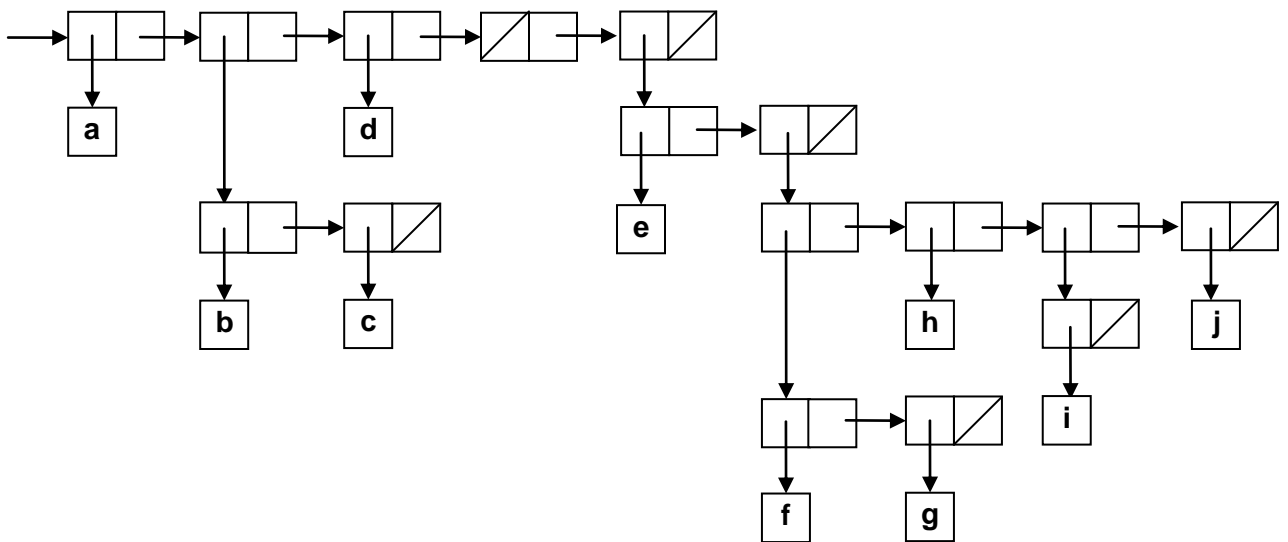
$$S \rightarrow X \mid Y$$

$$X \rightarrow aXb \mid aa$$

$$Y \rightarrow aaYb \mid b$$



- Draw a diagram that illustrates the internal representation of this S-expression: (a (b c) d ( ) (e ((f g) h (i) j)))



3. Write an unambiguous context-free grammar that generates S-expressions that contain only the symbol x. For example, (x (x x) x ( ) (x ((x x) x (x) x))). Your production rules may use concatenation and |, but not other extended BNF operations.

$S \rightarrow (L) \mid x$   
 $L \rightarrow SL \mid \varepsilon$

4. Suppose we give Impcore a new primitive function && which implements binary short-circuit AND. So the expression (&& x y) in Impcore should be equivalent to x&& y in C or C++ or Java. Define the && function by completing these two Impcore-style natural operational semantics rules.

$\phi(f) = \text{PRIMITIVE}(\&\&)$ $\langle e_1, \xi, \phi, \rho \rangle \Downarrow \langle v_1, \xi', \phi, \rho' \rangle$ $v_1 \neq 0$ $\langle e_2, \xi', \phi, \rho' \rangle \Downarrow \langle v_2, \xi'', \phi, \rho'' \rangle$ <hr/> $\langle \text{APPLY}(f, e_1, e_2), \xi, \phi, \rho \rangle \Downarrow \langle v_2, \xi'', \phi, \rho'' \rangle$	$\phi(f) = \text{PRIMITIVE}(\&\&)$ $\langle e_1, \xi, \phi, \rho \rangle \Downarrow \langle v_1, \xi', \phi, \rho' \rangle$ $v_1 = 0$ <hr/> $\langle \text{APPLY}(f, e_1, e_2), \xi, \phi, \rho \rangle \Downarrow \langle 0, \xi', \phi, \rho' \rangle$
--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

5. Suppose we give  $\mu$ Scheme a new primitive function || which implements binary short-circuit OR. So the expression (|| x y) in  $\mu$ Scheme should be equivalent to x||y in C or C++ or Java. Define the || function by completing these two  $\mu$ Scheme-style natural operational semantics rules.

$\langle e, \rho, \sigma \rangle \Downarrow \langle \text{PRIMITIVE}(\ ), \sigma_1 \rangle$ $\langle e_1, \rho, \sigma_1 \rangle \Downarrow \langle v_1, \sigma_2 \rangle$ $v_1 \neq \text{BOOL}(\#f)$ <hr/> $\langle \text{APPLY}(e, e_1, e_2), \rho, \sigma \rangle \Downarrow \langle v_1, \sigma_2 \rangle$	$\langle e, \rho, \sigma \rangle \Downarrow \langle \text{PRIMITIVE}(\ ), \sigma_1 \rangle$ $\langle e_1, \rho, \sigma_1 \rangle \Downarrow \langle v_1, \sigma_2 \rangle$ $v_1 = \text{BOOL}(\#f)$ $\langle e_2, \rho, \sigma_2 \rangle \Downarrow \langle v_2, \sigma_3 \rangle$ <hr/> $\langle \text{APPLY}(e, e_1, e_2), \rho, \sigma \rangle \Downarrow \langle v_2, \sigma_3 \rangle$
--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

6. Write a  $\mu$ Scheme function (`diagonal M`) where `M` is a square matrix stored as a list of row lists. It should return a list of the main diagonal elements of `M`. Example: (`diagonal '((a b c d) (e f g h) (i j k l) (m n o p))`) returns `(a f k p)`.

$$\begin{bmatrix} a & b & c & d \\ e & f & g & h \\ i & j & k & l \\ m & n & o & p \end{bmatrix}$$

```
(define diagonal (M) (if (null? M) '()
  (cons (car (car M)) (diagonal (map cdr (cdr M))))))
```

7. Write a  $\mu$ Scheme function (`scan op id L`) where `op` is a binary function, `id` is the identity value, and `L` is a list. It should return a list of the values obtained by folding `op` across each possible prefix of `L`. Example: (`scan + 0 '(2 3 5 7 11)`) returns `(0 2 2+3 2+3+5 2+3+5+7 2+3+5+7+11) = (0 2 5 10 17 28)`. [You may assume that `op` is an associative operation.]

```
(define scan (op id L) (if (null? L) (cons id '())
  (cons id (map ((curry op) (car L)) (scan op id (cdr L))))))
```

8. The `Impcore` function below shows an inefficient way to compute Fibonacci numbers. Note that `(fib 0) = (fib 1) = 1`, `(fib 2) = 2`, `(fib 3) = 3`, `(fib 4) = 5`, `(fib 5) = 8`, etc. Write an equivalent function so that `(fib n)` runs in  $O(n)$  time. Hint: use a helper function that "remembers" the previous two values.

```
(define fib (n) (if (<= n 1) 1
  (+ (fib (- n 2)) (fib (- n 1)))))
```

```
(define fib (n) (helper n 1 1))
```

```
(define helper (n x y) (if (<= n 1) y
  (helper (- n 1) y (+ x y))))
```

9. Complete the  $\mu$ Scheme function Stack so that the print statements in the client code below will produce the given output.

(define Stack (	(val A (Stack))	8
(let ((L '( )))	(val B (Stack))	6
(lambda (m)	(val k 0)	4
(if (= m 'isEmpty) (null? L)	(while (< k 10) (begin	2
(if (= m 'top) (car L)	((A 'push) k)	0
(if (= m 'pop) (set L (cdr L))	((B 'push) (+ k 1))	
(if (= m 'push)	(set k (+ k 2))	9
(lambda (v) (set L (cons v L)))	))	7
'error	(while (not (A 'isEmpty)) (begin	5
))))	(print (A 'top))	3
))	(A 'pop)	1
	))	
	(while (not (B 'isEmpty)) (begin	
	(print (B 'top))	
	(B 'pop))	
	)	

10. Using either C or C++ or Java, write a definition for a Stack abstract data type represented as a linked list of ints. Provide these operations with the same functionality as in the preceding problem: isEmpty, top, pop, push.

```
// Java
class Node {
    int value;
    Node next;
    Node(int v, Node n) { value=v; next=n; }
}
class Stack {
    Node head;
    Stack( ) { head = null; }
    boolean isEmpty( ) { return head==null; }
    int top( ) { return head.value; }
    void pop( ) { head = head.next; }
    void push(int v) { head = new Node(v, head); }
}
```